Hazel – Autumn 2.

History theme

The Stone Age to the Iron Age



English: Reading and Writing.

Key texts: Charlotte's Web

Additional texts: Spiders

Writing the beginning of a story: In this unit we will use a combination of 3 skills: using inverted commas before a reporting clause, to use while to show 2 events are happening at the same time and using adjectives to describe a noun, to rewrite the beginning of a story using Charlotte's Web as a stimulus.

Writing a non-chronological report: In the second unit, we will write a non-chronological report about spiders after learning about them from the focus text, Spiders. They will learn and use these skills: to use while and after conjunctions, to express time using prepositions and to chunk 'like' information under a subheading.

Grammar.

We will explore using inverted commas to show direct speech in text, alongside using while to indicate that 2 events are happening at the same time.

Word reading/ Comprehension.

We are continuing to work on our retrieval, inference and prediction skills, focusing on our new text.

Maths

Key Instant Recall Facts:

8 times table and related division facts.

Addition and Subtraction: We are finishing off their addition and subtraction unit by learning different 2-digit additions to 100, estimating additions and the idea of the inverse relationship between addition and subtraction.

Multiplication and Division A: We will be developing our understanding of the 2, 5 and 10 multiplication time through exploring arrays and grouping. We will expand our knowledge by learning the 3, 4 and 8 multiplication table and related division facts.

PSHE

Focus: Stealing.

This topic focuses on the distinction between borrowing and stealing. We will explore the emotional impact of having possessions taken without permission, the consequences of theft on shopkeepers, and the illegality of stealing.

Science.

Focus: Physics, Light.

This term in science, we will learn about **light and shadows**. We will explore how light helps us see, identify different sources of light and find out how surfaces reflect light. We will also learn how to protect our eyes from the Sun. Through practical investigations, we will test which materials let light pass through and explore how shadows form and change size. We will use torches and shadow puppets to investigate how the position of a light source and an object affects a shadow.

Working scientifically.

We will work scientifically by

History

Focus: The Stone Age to the Iron Age.

We will learn how life in Britain changed from the Stone Age to the Iron Age. People moved to find food, then began farming and living in settled communities. We will explore how homes, tools and ways of life changed over time.

Being a historian:

Using timelines, objects and archaeological sites as evidence. We will compare homes, tools and ways of finding food, then explain what changed.

Computing

Focus: Stop-frame animation.

We are looking at a range of techniques to create a stop-frame animation. These skills will be applied to create story-based animation and adding music and text to it.

Music

Focus: Rhythmic Patterns.

We are continuing to explore finding the rhythmic pattern and clapping along. We are exploring musical instruments and performing a simple rhythmic ostinato. As well as composing and notating rhythmic patterns.

Religious Education

Focus: What does it mean to be a Hindu in Britain today?

We will be exploring the Hindu belief system. We will think about their worldview traditions and how the concepts of Brahman shape their views. We will consider some stories, examine some Hindu texts and consider how deities show examples of Brahman. We will apply this knowledge to understand how Hindu's represent their faith in Britain.

Physical Education

This term in PE we will be learning bollywood dancing and the skills of tag rugby, developing their skills to to play a game.

Spanish

Focus: Animals.

We are learning the Spanish words for a range of different animals and describing them.

Art

Focus: Digital world – Wearable technology.

In this art unit we will be developing an understanding of programmable products be designing, coding and promoting technology for use in low-level conditions.